



Accelerating Information Technology Innovation

<http://aiti.mit.edu>

Ghana Summer 2011
Lecture 08 – Exceptions

Do any of these look familiar to you?

SyntaxError: ... KeyError: ...

IndexError: ... EOFError: ...

IOError: ... AttributeError: ...

ZeroDivisionError: ... NameError: ...

TypeError: ... ValueError: ...

Exceptional Situations

```
def calculate_infinity():  
    infinity = 3/0  
    return infinity
```



Exceptional Situations

```
def calculate_infinity():  
    infinity = 3/0  
    return infinity
```

Bang!

OK, it says here I can recover by displaying an error message, then restarting from this line of code...

You can **CATCH** an exception.

← Exception handling code.



Exception Terminology

- **Exceptions** are events that can modify the flow or control through a program.
- **try/except** : catch and recover from the error raised by you or the Python interpreter
- **finally**: perform cleanup actions whether exceptions occur or not
- **raise**: trigger an exception manually in your code
- **assert**: conditionally trigger an exception in your code

Dealing with Problems

Two Ways:

Look

Before

You

Leap

Easier to

Ask

Forgiveness than

Permission

Look Before You Leap

- Before we execute a statement, we check all aspects to make sure it executes correctly:
 - if it requires a string, validate it
 - if it requires a dictionary key, validate it
- Tends to make code messy. The heart of the code (what you want it to do) is hidden by all the checking.

Look **B**efore **Y**ou **L**ean

Example:

```
#LBYL, test for the problematic conditions
if not isinstance(s, str) or not s.isdigit:
    return None
elif len(s) > 10: # too many digits to
    convert
    return None
else:
    return int(str)
```


Easier to Ask Forgiveness than Permission

- Run any statement you want, no checking required.
- However, be ready to “clean up any messes” by catching errors that occur.
- The `try` suite code reflects what you want to do, and the `except` code what you want to do on error. Cleaner separation!
- **Python likes EAFP!**

Easier to Ask Forgiveness than Permission

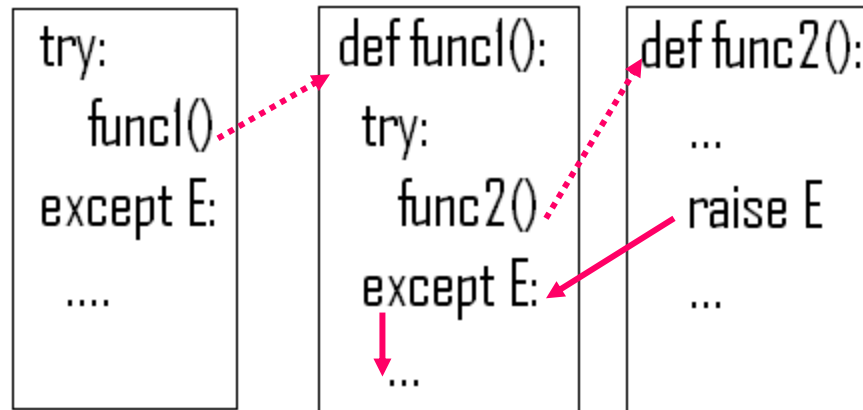
Example:

```
#EAFP, just do it, clean up messes  
with handlers  
try:  
    return int(str)  
except (TypeError, ValueError,  
        OverflowError):  
    return None
```

Try, Except, Else and Finally

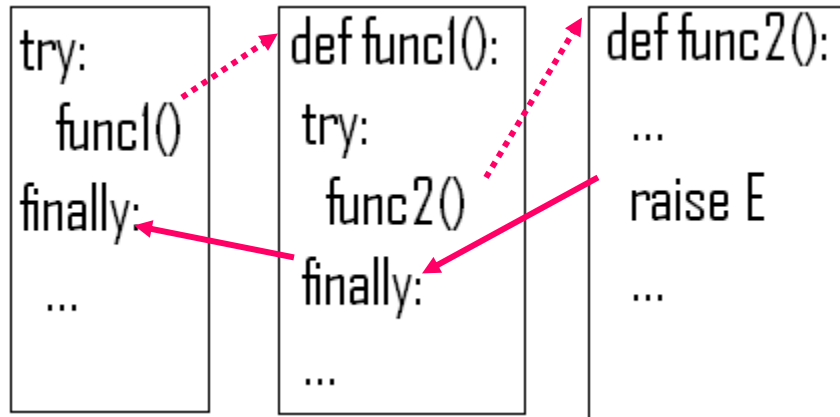
```
try:  
    code to try  
  
except pythonError1:  
    exception code  
except pythonError2:  
    exception code  
except:  
    default except code  
  
else:  
    (No exceptions happened)  
  
finally:  
    clean up code
```

Nesting Exception Handlers



Once the exception is caught, its life is over.

Nesting Exception Handlers



- But if the 'finally' block is present the code in the finally block will be executed, whether an exception gets thrown or not.

User-Defined Exceptions

```
class MyError(Exception):  
    def __init__(self, value):  
        self.value = value  
    def __str__(self):  
        return repr(self.value)
```

Raising exceptions

- We are running a bank, and don't allow people to have negative balances, so we have created a “NegativeBalanceError” exception.

```
if (balance - amount) < 0:  
    raise NegativeBalanceError
```

Exception Idioms

- All errors are exceptions, but not all exceptions are errors. It could be signals or warnings

```
>>>while line != "exit":
    try:
        line=raw_input()
    except EOFError:
        break
    else:
        # process next line
```

- Functions signal conditions with *raise* (to distinguish success or failure)

Exception Design Tips

- Operations that commonly fail are generally wrapped in *try* statements. E.g:
 - file opens
 - socket calls
 - Database queries
- However, you may want failures of such operations to kill your program instead of being caught and ignored if the failure is a show-stopper. Failure = useful error message.
- Implement termination in *try/finally* to guarantee its execution.
- It is sometimes convenient to wrap the call to a large function in a single *try* statement rather than putting many *try* statements inside of the function.

Why try...except instead of If/else

- Someone else writes an API, but you are writing code on top of it. If there's an error, you need to know about it and handle it.
- If you don't catch exceptions, your program will die.
- Allows your program to recover from unexpected situations without writing code for every possible failure case

Applications/Common uses

- Databases (sql errors)
- Network communications (timeouts)
- Working with files (EOF, formats, corruption, file not found)
- Cameras
- Everything in Android (Android can throw 217 different exceptions!)