

#### **Startup Pitch**

Let's get the pitch ready! MIT Global Startup Labs Peru 2018



# **Judging Rubrics**

- Problem
- Solution & Demo
- Target Market
- Business Model
- Competitive Advantage
- TEAM
- Progress to date & Future plans
- Verbal pitching quality
- Presentation slides quality

# What is the Purpose of a Pitch Deck

**NOT** to answer all possible questions, nor close immediate investment, but to open investors minds to your vision and get them excited to know more.

- Grab their interest, don't overwhelm them
- Get them excited, but leave them wanting more.
- Deck should be able to stand alone without your presentation.
- Tell a visual story
- Be concise (10-12 slides)

## **Common Deck Mistakes**

- Too many slides, too much information (too many product & financial details)
- "Wordy slides": To avoid, follow <u>Guy Kawasaki's 10/20/30 Rule of Power</u> <u>Point</u> for slide design. 10 slides / 20 minutes to present the slides / 30 point font or greater
- Belittling competitors
- False/silly assumptions you can't back up or don't have data on
- False confidence or arrogance

### **Essential Elements of Your Pitch**

- Elevator Ride (30-sec quick pitch)
- The Money Shot (demo)
- Size Matters (market)
- Nice Number\$ (customers + revenue)
- SuperHeroes & RockStars (your team)

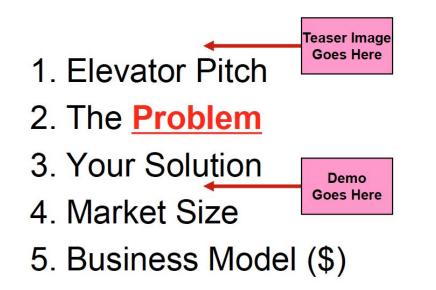
#### As a Startup...

"As a startup, figure out the problem you are addressing, and the users," says Waze cofounder Uri Levine. "Fall in love with the problem not the solution, and the rest will follow."

https://www.wired.co.uk/article/waze-uri-levine



## 10 Slides Essential for a Pitch



- 6. Proprietary Tech
- 7. Competition
- 8. Marketing Plan
- 9. Team / Hires
- 10. Money / Milestones

## 12 Slides to an AMAZING Pitch



- 2. The Problem
- 3. Validation/ Traction
  4. Your Solution
- 5. Market Size (TAM)
- 6. Business Model (\$)

- 7. Product/ Service
- 8. Your Core
- 9. Competition
- 10. Marketing Plan
- 11. Team / Hires
- 12. Money / Milestones

# 1. The Elevator Pitch (30 sec to 50 sec)

A quick one-liner summary that combines your vision/product and the mission of your company

- Short, Simple, Memorable:
  - "What, How, Why."
- 3 key words or phrases
  - "Mint.com is the free, easy way to manage your money online."
- No expert jargon... just KISS. (Keep It Simple Stupid)
- Try making it relatable... as in "We are X for Y"
  - Ex: "We are AirBNB for Event Spaces" OR "We are the Starbucks of Frozen Yogurt"

## 2. The problem

- What is The Problem? Make it Obvious.
  - "Ouch. Yeah, I have that too..."
- Who has it? Enough people



#### Problem

**Price** is a important concern for customers booking travel online.

2

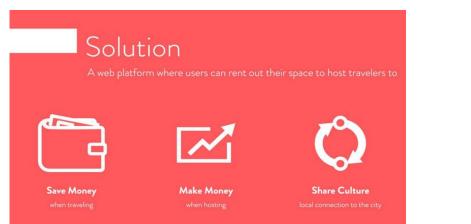
Hotels leave you disconnected from the city and its culture.

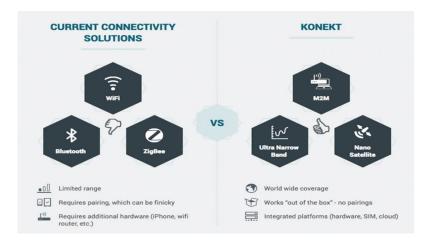
**No easy way exists** to book a room with a local or become a host.

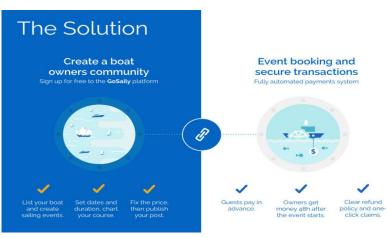
19 musch staat, de < con transiero, co 94103 were arbedon brothad com 658:4618190 pedia itedand teaktral com

# **3. Your Solution**

- Describe why your Solution:
  - Makes your customers Happy
  - Does it better, different than anyone else
- "NICHE to WIN"
  - $\circ \quad \text{Example customer case study can go here} \\$







#### **The Money Shot: Demo**

Demo, Screen Shots, or Video!!

PRACTICE! PRACTICE! PRACTICE!

• demo will **FAIL** -- have a backup (screenshots, local video, interpretive dance)

• expect to be interrupted

## 4. Market Size

- Bigger is Better
- Top Down = someone else reported it
  - Forrester, Gartner, Your Uncle
- Bottom Up = calculate users/usage/rev\$
  - Avg Txn = X
  - Y customers in our market
  - Avg customer buys Z times per year
  - Market Size = \$X \* Y \* Z annually
  - Market growing @ 100+% per year



## **5. Business Model**

- Describe Top 1-3 Sources of Revenue
  - Prioritize by Size or Potential
- Common Revenue Models:
  - Direct: eCommerce, subscription, digital goods
  - Indirect: advertising, lead gen, affiliate

#### **Business Model**

We take a 10% commission on each transaction.



10 musch street, stellt, son francisco, ca 94103 i www.airbedandbreaktast.com (288) 461,8180 i pelilairbedandbreaktast.com

# 6. Proprietary Technology/Expertise

Investors \*really\* like unfair advantages:

- BIG market lead
- Experienced team
- "Superior" technology

# 7. Competition

Why you're better \*or\* different

List \*all\* competitors

- Show how you're better...
- ... or at least different

if not better or different then

• "NICHE TO WIN"



# 8. Marketing Plan

How to get your customers and how to distribute your product

- Biz Dev
- Direct Marketing
- Radio / TV / Print
- Telemarketing
- Email

- SEO / SEM
- Blogs / Bloggers
- Viral / Referral
- Affiliate / CPA
- Widgets / Apps

Things that matter in marketing... Volume, Cost, and Conversion

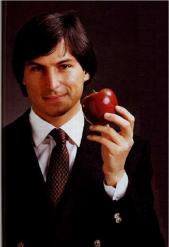
#### 9. Team

What are investors looking for in a team??

- Geeks with deep tech experience
- Entrepreneurs who have sold companies
- Sales/Marketing who bring in customer\$







## 10. Money and Milestones

• How much **MONEY**?

3 budgets: Small, Medium, Large

• What will you do with **Capital**?

- New Hires (Build Product)
- Marketing & Sales (Get Customers/ \$\$\$)
- Ops & Infrastructure (Scale Up)



## 10. Money and Milestones

State how much Capital you are raising, and with what general Terms:

What is the timing of your Capital raise?

Who are your existing & notable investors, if any?

What are your key Use of Proceeds (as % of total raise) •Founder salaries

- •Sales & Marketing
- •New hires
- •Technology / Product or Service development
- •Capital expenses / equipment



Include COCA and LTV calculations. Include 3-5 years of financial projections

Mention key & critical assumptions in your model of expenses, customer conversion, market penetration %

Highlight each of these Yearly for at least 3 years:

- •Total Customers
- •Total Revenue
- •Total Expense
- •EBITDA

#### Now what?

- Before even looking at your slides, write a **script** 
  - The story you want to tell through your pitch
  - Only think about **overall flow of content**
- Then, look at your pitch deck slide by slide
  - Does your deck follow the same logical order described here?
  - When updating each slide, also **write down exactly what you will say** in that slide, at the same time
  - Does each slide (images/words on the screen & words that are said out loud) **answer the key questions** we're looking for?

## **Demo Day Logistics**

#### Pitches

- 6 min total pitch
  - 5 min speaking & slides
  - 1 min video demo of product (in Solution slides)
- 3 min Q&A from judges

#### <u>Plan to have</u>

- Passion for the problem you are trying to solve
- Laptop showing landing page
- Phone or other device to showcase prototype
- Matching outfits?
- Business cards?
- Any other information or material you want to share with guests

#### Deliverables

- Mobile Apps >> Wednesday, Aug 15th
- 24 Steps Powerpoint Slides >> Thursday, Aug 16th
- First Draft of Your Pitch Deck >> Thursday, Aug 16th

\*\*\* We will review your pitch deck so don't worry too much about the grammar!! \*\*\*Focus on your content!!