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# Lecture 11: Using Generic Classes

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University of Lagos.

# Library Classes and Casting

- ArrayList is an implementation of a growable array in Java
  - `java.util.ArrayList`
- Java 1.3 implementation of ArrayList stored Objects
  - Remember that all classes inherit from the Object class
  - Can store any class!

# ArrayList Example

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```
ArrayList contactList = new ArrayList();
```

```
Person p = new Person("Mike", "123456", 30);
```

```
Business b = new Business("Debonaires",  
                           "23234");
```

```
contactList.add(p);
```

```
contactList.add(b);
```

```
((Person)contactList.get(0)).print();
```

# Casting

---

```
((Person)contactList.get(0)).print();
```

- `contactList.get(0)` returns a reference of type `Object` to a `Person` (“Mike”);
- `(Person)` casts that `Object` reference to a reference of type `Person`.

# Casting

---

```
((Person)contactList.get(0)).print();
```

- `contactList.get(0)` returns a reference of type `Object` to a `Person` (“Mike”);
- `(Person)` casts that `Object` reference to a reference of type `Person`.
- `((Person)contactList.get(0))` evaluates to a reference to a `Person`.

# Casting

---

```
((Person)contactList.get(0)).print();
```

- `contactList.get(0)` returns a reference of type `Object` to a `Person` (“Mike”);
- `(Person)` casts that `Object` reference to a reference of type `Person`.
- `((Person)contactList.get(0))` evaluates to a reference to a `Person`.
- `.print()` calls `print` on the `Person`.

# Without Casting?

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~~`contactList.get(0).print();`~~

- This would fail at compile time because:
  - `ContactList.get(0)` returns an `Object` reference
  - An `Object` does not define the `print()` method

# Using Inheritance

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```
((Contact)contactList.get(0)).print();
```

- Contact defines print(), so we can use Inheritance and cast to the superclass.
  - Person and Business override print()
- Java will call print in Person using dynamic dispatch.



# Using Inheritance

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- We can write code to print out all Contacts:

```
for (int j = 0; j < contactList.size(); j++) {  
    ((Contact)contactList.get(j)).print();  
}
```

- But we still have to cast
- And we still have to remember that `contactList` stores `Contacts`.

# No Error Compiler Error Catching


What if we wrote:

```
contactList.add(new Person(...));  
contactList.add(new String(""));
```

String extends Object so this is legal.

Now:

```
for (int j = 0; j < contactList.size(); j++) {  
    ((Contact)arrayList.get(j)).print();  
}
```



On 2<sup>nd</sup> iteration, the cast will fail!  
A Contact reference cannot be String!

# Generics in Java

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- The solution to our problems!
- We can define that ArrayList stores only Contacts and subclasses of Contact:  
`ArrayList<Contact> = new ArrayList<Contact>();`
- This is read “Arraylist of Contacts”
- Now we do not have to cast!
- And we have error checking!

# ArrayList JavaDoc

[Overview](#) [Package](#) **[Class](#)** [Use](#) [Tree](#) [Deprecated](#) [Index](#) [Help](#)

[PREV CLASS](#) [NEXT CLASS](#)

SUMMARY: [NESTED](#) | [FIELD](#) | [CONSTR](#) | [METHOD](#)

[FRAMES](#) [NO FRAMES](#) [All Classes](#)

DETAIL: [FIELD](#) | [CONSTR](#) | [METHOD](#)

java.util

**Class ArrayList<E>**

[java.lang.Object](#)

└ [java.util.AbstractCollection<E>](#)

└ [java.util.AbstractList<E>](#)

└ [java.util.ArrayList<E>](#)

**All Implemented Interfaces:**

[Serializable](#), [Cloneable](#), [Iterable<E>](#), [Collection<E>](#), [List<E>](#), [RandomAccess](#)

**Direct Known Subclasses:**

[AttributeList](#), [RoleList](#), [RoleUnresolvedList](#)

```
public class ArrayList<E>
extends AbstractList<E>
implements List<E>, RandomAccess, Cloneable, Serializable
```

Resizable-array implementation of the `List` interface. Implements all optional list operations, and permits all elements to be added to the list. Unlike most `List` implementations, this class provides methods to manipulate the size of the array that is used internally to store the list. (This class is unsynchronized.)

The `size`, `isEmpty`, `get`, `set`, `iterator`, and `listIterator` operations run in constant time. The `add` operation runs in  $O(n)$  time. All of the other operations run in linear time (roughly speaking). The constant factor is low compared to other `List` implementations.

ArrayList can be provided with an optional type. The type of Object it stores.

# Generics in Java

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```
GenericClass<Type> gc = new GenericClass<Type>();
```

- The type specified can either be an interface or a class.
- Reference declaration (left side) has to match object created (right side)

# ArrayList ContactList with Generics

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```
ArrayList<Contact> contactList =  
    new ArrayList<Contact>();
```

```
Person p = new Person("Mike", "123456", 30);
```

```
Business b = new Business("Debonaires",  
    "2323323234");
```

```
contactList.add(p);
```

```
contactList.add(b);
```

```
contactList.get(0).print();
```

# Using Generics

---

- We can write code to print out all Contacts:

```
for (int j = 0; j < contactList.size(); j++) {  
    contactList.get(j).print();  
}
```

- No casting!
- Less typing!

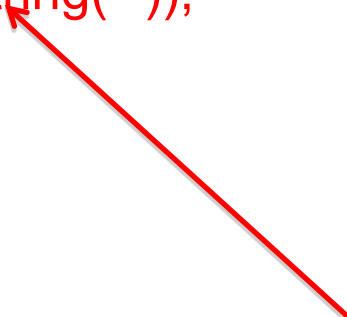
# Compiler Error Catching

---

```
ArrayList<Contact> = new ArrayList<Contact>();
```

```
contactList.add(new Person(...));
```

```
contactList.add(new String(""));
```



This statement will not compile!  
Because String is not a Contact!



# Java Generics

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- Use Generics everywhere you can!
- This was a gentle introduction to Generics
  - You can define your own Generic classes but we did not cover this.
  - Generics can get very complex.