



# Native, Hybrid or Web

Which is the best approach for you?









#### **Browser Access**

Written in HTML5 JavaScript and CSS3. Quick and cheap to develop, but less powerful than native.



**Browser Access** 

#### Hybrid Apps - Web

HTML5 code and Worklight runtime libraries packaged within the app and executed in a native shell.



Downloadable

#### **Hybrid Apps - Mixed**

User augments web code with native language for unique needs and maximized user experience.



Downloadable

#### **Native Apps**

Platform-specific. Requires unique expertise, pricy and long to develop. Can deliver higher user experience.



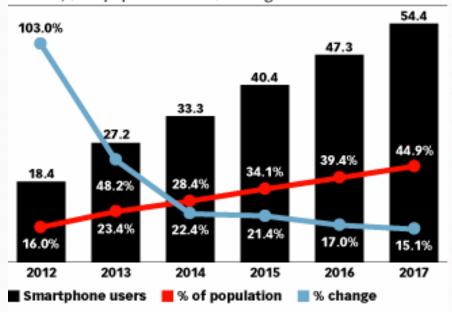
Downloadable





### Smartphone Users in Mexico, 2012-2017

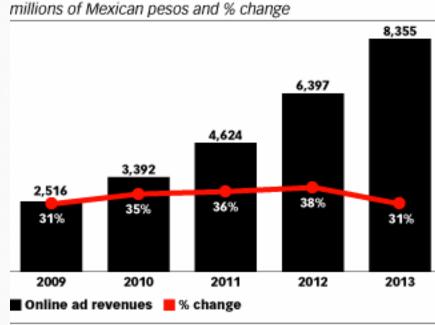
millions, % of population and % change



Note: individuals of any age who own at least one smartphone and use the smartphone(s) at least once per month Source: eMarketer, Dec 2013

166835 www.eMarketer.com

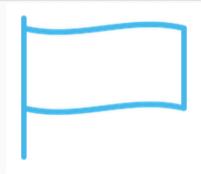
## Online Ad Revenues in Mexico, 2009-2013



Source: Interactive Advertising Bureau México (IAB México) and PricewaterhouseCoopers (PwC), "Estudio de Inversión Publicitaria en Internet en México - Resultados de 2013," June 17, 2014

175689 www.eMarketer.com



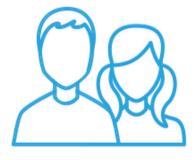


### **COUNTRY SIZE**

Mexico's country area is 1,964,375 km² (14th largest country in the world)

## **POPULATION**

Mexico has a population of 116,220,947 people.





## **MEDIAN AGE**

Mexico has a total median age of 27.3 years of age.

Median age for men in Mexico: 26.3 years.

Median Age for Women in Mexico: 28.4 years (2014 est.).



### **SMARTPHONE PENETRATION**

Smartphone penetration in Mexico is 43,001,751 which is 37% of mexico's population.

## **MOBILE USERS BEHAVIOUR**

95% of smartphone users in Mexico search for local information on their phone.

91% of smartphone users in Mexico research products via their phone.

95% of smartphone users in Mexico search for local information on their phone.





# Favorite Mobile App?



# Tool 1: App Inventor

http://appinventor.mit.edu/explore/ai2/setup-emulator.html#step2

http://appinventor.mit.edu/explore/ai2/hellopurr.html



# Tool 2: Google Material Design

https://www.youtube.com/watch?v=rrT6v5sOwJg



# Tool 3: Android Studio

http://developer.android.com/sdk/index.html





## **Part 1:**

Critique your favorite app. List the following:

- 3 unique/good features
- 3 improvements that would make the app better

## <u>Part 2:</u>

Use the AppInventor to create a simple, fun and relevant mobile app





# **Homework Submission:**

## **Part 1:**

Email your answers to <a href="mailto:sslice-mailto:sslice

5:00 PM

Email Subject: GSL Last Name Critique App

## **Part 2:**

Email screenshot of your app and description to <a href="mailto:ssl-gslmexico@mit.edu">gslmexico@mit.edu</a> by 1st July 5:00 PM

Email Subject: GSL Last Name Applnventor





### References:

http://www.neomobile.com/mobile-market-mexico/

http://latam.portada-online.com/2014/02/10/mexico-leads-latin-america-smartphone-penetration-with-50-growth-in-2013/