



## Lecture 10 Elevator Pitch Contest



#### Welcome everyone, to the

# first ever MIT AITI Indonesia Elevator Pitch Competition!



- Introduction to MIT AITI
- Introduction of Judges
- Daily Scrum
- Explanation of Contest Rules
- PITCHES!
- Break Judges Deliberation
- Feedback and Announcement of Winner
- Presentations from Judges



#### Why are we here? What is AITI?



- Student-run initiative that sends MIT instructors to emerging regions to teach mobile software entrepreneurship
- We strive to promote economic development by incubating a new generation of technology startups
- First program: Kenya 2000
- Since 2000:
  - 32 programs
  - 5 countries in Africa
  - Over 1500 students
  - Over 100 MIT instructors



#### Instructor Introductions



ENTREPRENEURSHIP LEAD: NICOLE YAP

**Education:** MSc in Management Studies from MIT Sloan, MBA from HEC Paris

Interests: Entrepreneurship, Global Health, International Development, Base of the Pyramid Business Strategy, Travel

Experience: 2 years in Management/ Technology Consulting, co-founder of Run to End Poverty Toronto, studies in development entrepreneurship and global health strategy.



ENTREPRENEURSHIP ASSISTANT: LYNN YU

Education: MIT Class of 2016 Mechanical Engineering with a concentration in Energy

Interests: Entrepreneurship, Sustainable Energy, Architecture, Photography, Art, International Development, Southeast Asia!

Experience: Working with D-Lab (MIT's International Development Lab), Worked at a startup in the Philippines called Hybrid Social Solutions Inc. (Solar energy social business), eager to gain more experience in this incredibly exciting field!



TECHNICAL LEAD: MARKUS VON RUDNO

Education: Fourth year electrical engineer at Cambridge University, UK Part of the Cambridge-MIT-Exchange

Interests: Semiconductor Engineering, New Technologies, Teaching, Travel, Other Cultures, Sports (Football)

**Experience:** Work in Configuration Development at KRONES, Project work on Thermophotovoltaic



#### Team Introductions

- Chocoleven
- FARS-Tech
- Ijoroyoroyo
- RokuRi



### Entrepreneurship Roadmap

#### Week 1: Ideate

Participants will brainstorm and share business ideas and form teams

#### Week 2: Pitch

 Teams will develop their initial business proposals and pitch to the rest of the class

#### Week 3: Accelerate

Teams will participate in a hackathon to develop an alpha prototype of their product

#### Weeks 4 & 5: Incubate

 Teams will refine their prototypes and develop full business plans for VCs and other potential investors

#### Week 6: Launch

 Teams will demo their final prototypes and present their business plans to mentors, investors, Google and UGM representatives, and other interested parties



#### Program Milestones

#### Week 1: Being an Entrepreneur

- Chocolate Challenge
- Topic Selection
- Team Formation
- Initial Idea Proposal

#### Intro to Programming

- Platform Setup
- Platform Basics

#### Week 2: Pitching & Selling

- Final Idea Definition
- Product/Market Fit
- Initial Pitch Deck

#### Technical Intensive

Advanced Android

#### Week 3: Models & Strategy

- Elevator Pitch Contest
- Initial Business Models
- Mentor Matching
- Team Dynamics

#### Mobile Design

- Mobile Development
- Hackathon

#### Week 4: Product Refining

- Mentor Sessions
- Rough Demo

#### Prototyping

- Refine Specs
- Improving Prototype

#### Week 5: Negotiating

- Negotiation Day
- Revised Business Model
- Understanding Intellectual Property

#### **Final Product**

- Functional Prototype
- Finalized Design

#### Week 6: Launching Your Business

- Rough Demo
- Final Business Model

#### Refining the Product & Business Model

- Envision new features
- Set course for next year
- Time and team commitments

#### End of Week 6: DEMO DAY!!!

- Final Product
- Final Pitch



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#### Please meet your judges...



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#### Let's Scrum!

- What have you done since yesterday?
- What are you planning to do today?
- Any impediments/stumbling blocks?



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#### Contest Rules

- Each team will have 60-seconds to pitch their business to the Judges
- Judges will have 30-seconds to ask any follow-up questions
- Once the pitches are completed, Judges will have 15 minutes to discuss and choose a winning pitch
- Judges will then deliver their feedback for each team, and announce the winner!



### Judging Criteria

- Equal weighting should be given to the quality of the idea as well as the pitch.
- Questions to consider:
  - Does this idea have value? Is it solving a real problem?
  - Has the team thought through the business model?
  - Was the pitch clear, and questions wellanswered?



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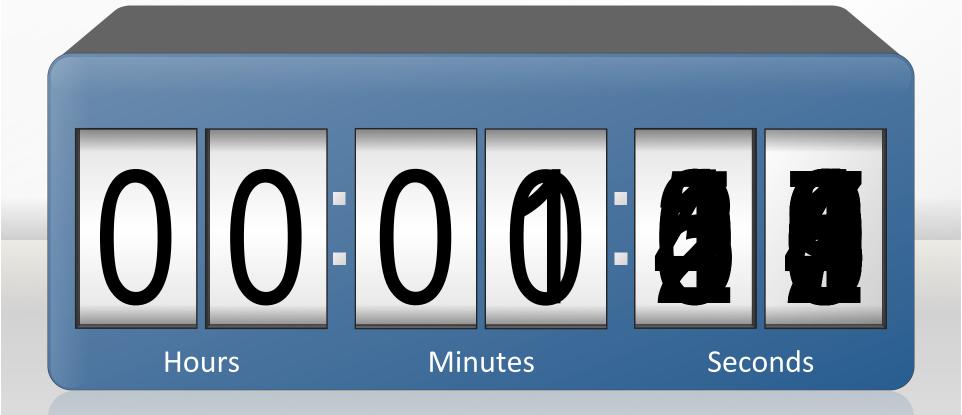
## RokuRi



### Ready

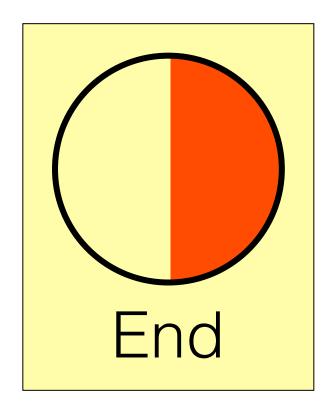
Set

Pitch!





### Judges' Questions





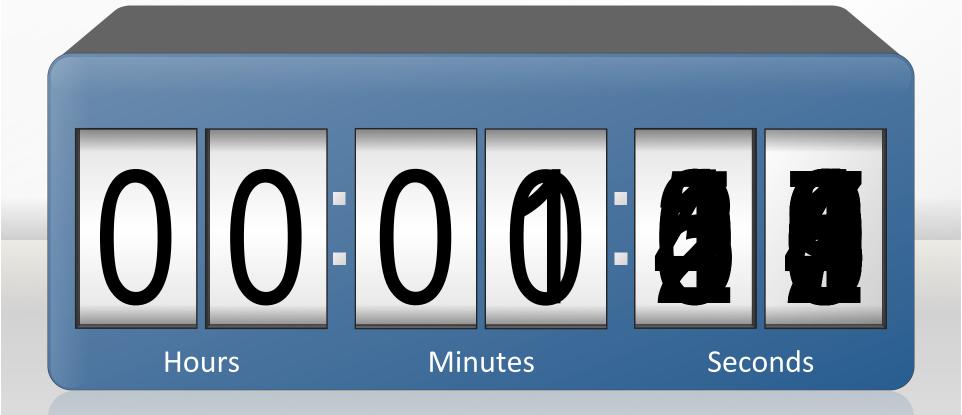
## FARS-Tech



### Ready

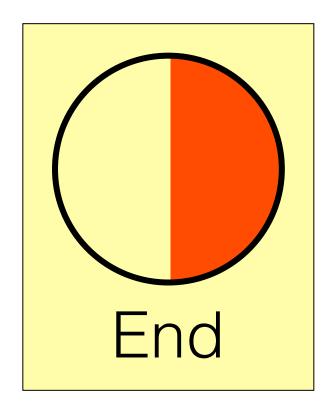
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Pitch!





### Judges' Questions





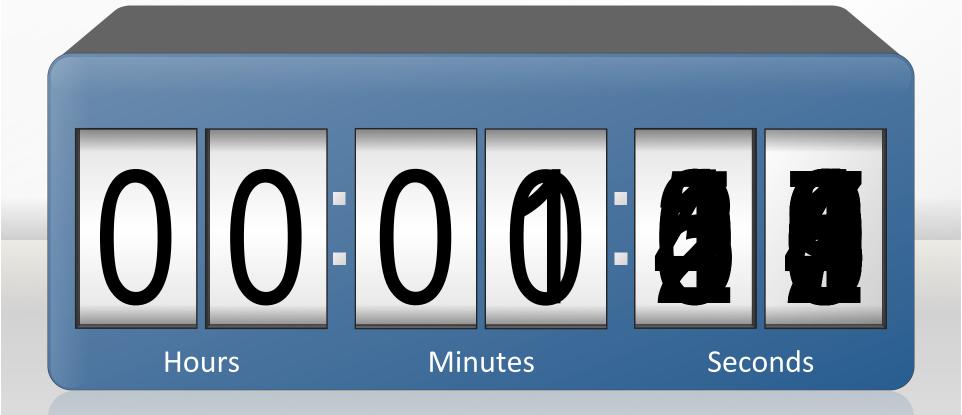
## Ijoroyoroyo



### Ready

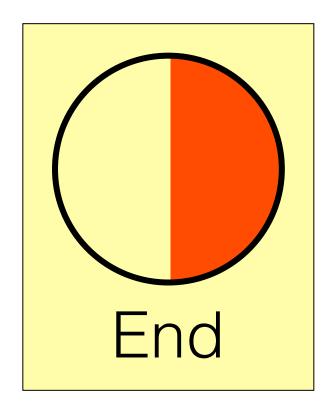
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Pitch!





### Judges' Questions





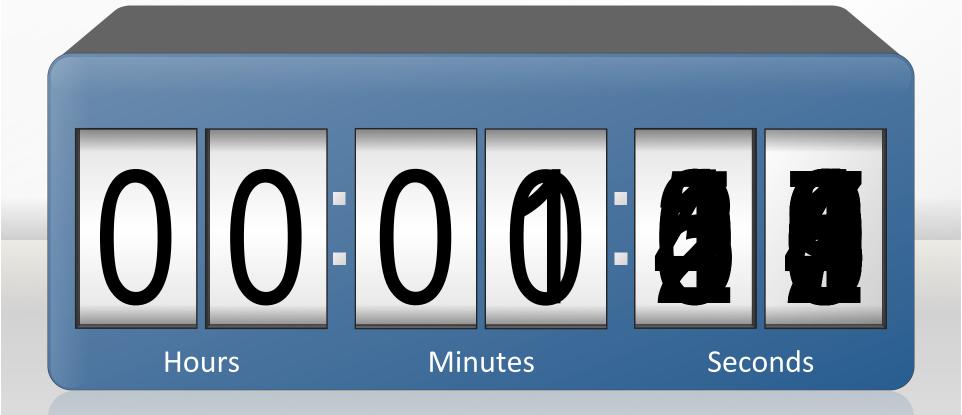
## Chocoleven



### Ready

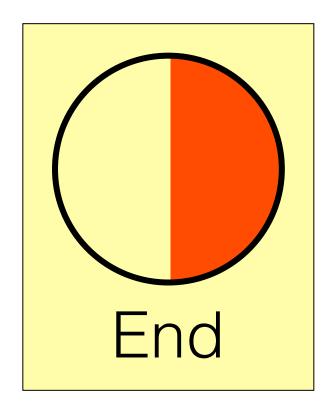
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Pitch!





### Judges' Questions





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# Break Time! (Be back in 15 minutes)



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It's time for some feedback from our judges.



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